SELECT/
FIRE

SONIC INVADER

START

START

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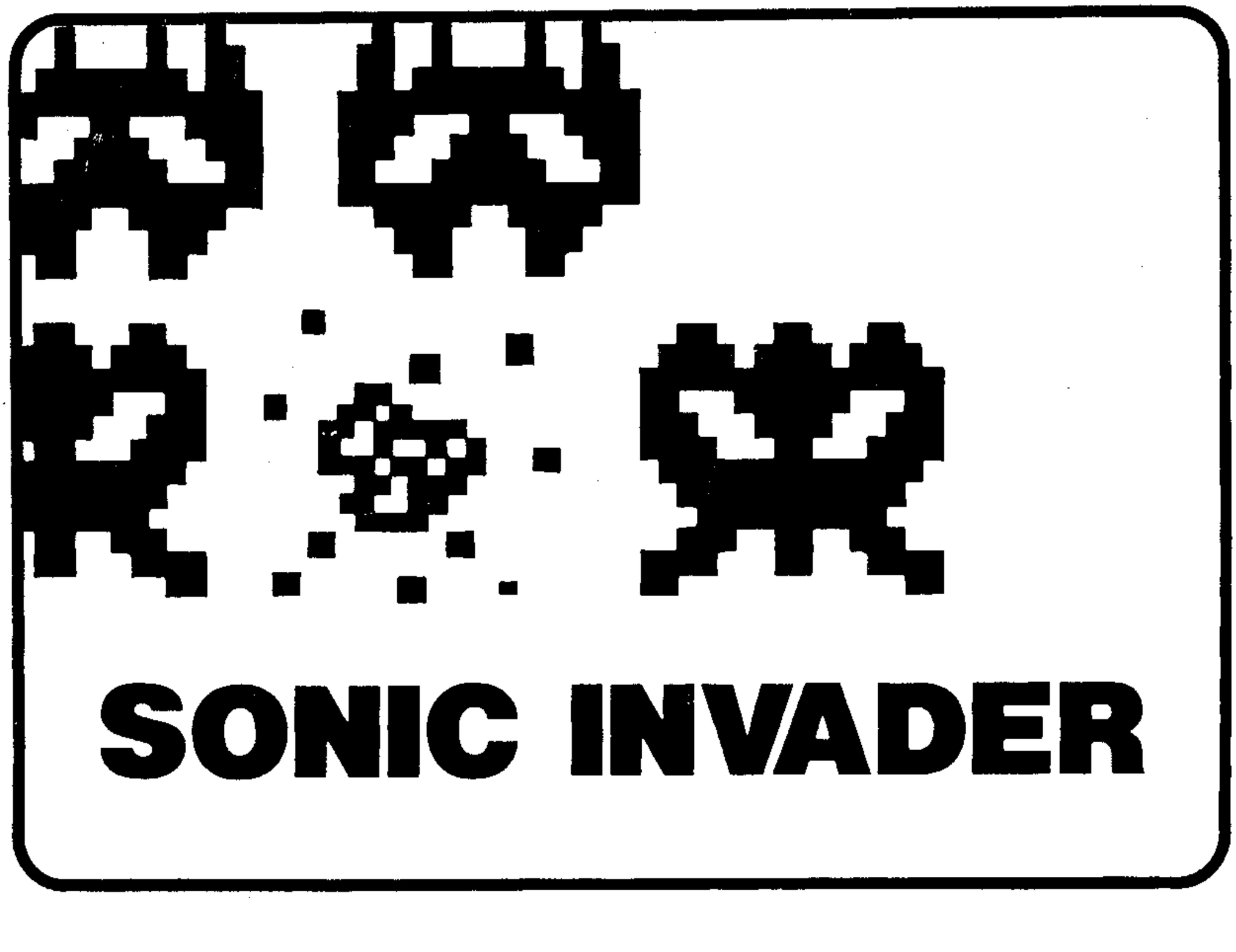
Home Entertainment & Personal Computing System



SONIC INVADER

CARTRIDGE INSTRUCTIONS

VTECH

Good for you! You made the right choice. This is one of the most exciting video games you've ever play.

CREATIVISION'S SONIC INVADER

You command the BATTLE WAGONS!
Your mission is to command a squad of formidable BATTLE WAGONS . . . ground-based, highly mobile fortreesses that are Earth's last defence against the dreaded SONIC INVADER from a far solar system.

Your enemy has never been beaten!
The ruthless SONIC INVADER with his tight formation of deadly MASQUE fighters has attacked thousands of planets all across the galaxy and never tasted defeat. Only you can save the earth.

Strategy and tactics
Your powerful BATTLE WAGONS bristle with deadly missiles and you can have the satisfaction of watching and hearing the hated enemy craft explode and disintegrate, but remember . . . they are attacking with a proven force that has never known defeat. Their bombing patterns are specially calculated to destroy any defence, so be careful.

Your squadron contains only 4 BATTLE WAGONS and you can only use them one at a time. Once they are hit, the earth is lost.

The temporary shelter defence
You have three temprary energy screens beneath which you can hide . . . but only for a short time. Enemy bombs will destroy them and find you if you stay too long.

Time is also your enemy
As the enemy's horrible MASQUE fighters come closer and closer, their sonic waves disintegrate the last buildings of earth. So don't wait too long, or else all will be lost.

The enemy's dirty tricks
If you do manage to penetrate the enemy's formation of MASQUE FIGHTERS and shoot them all down, don't expect the cunning Sonic Invader to surrender. Not a chance. The diabolical alien will manufacture a whole new formation of MASQUE FIGHTERS for you to defend against. So don't rest for a second.

Also, in some types of BATTLES, the sneaky enemy will use his high technology to make his MASQUE fighters disappear. Be on the lookout for any dirty trick. The SONIC INVADER doesn't play fair!

PRE-BATTLE CHECK!
Like any good commander you must make sure you are ready for a battle before you find yourself in the middle of one. So go through this checklist very carefully:

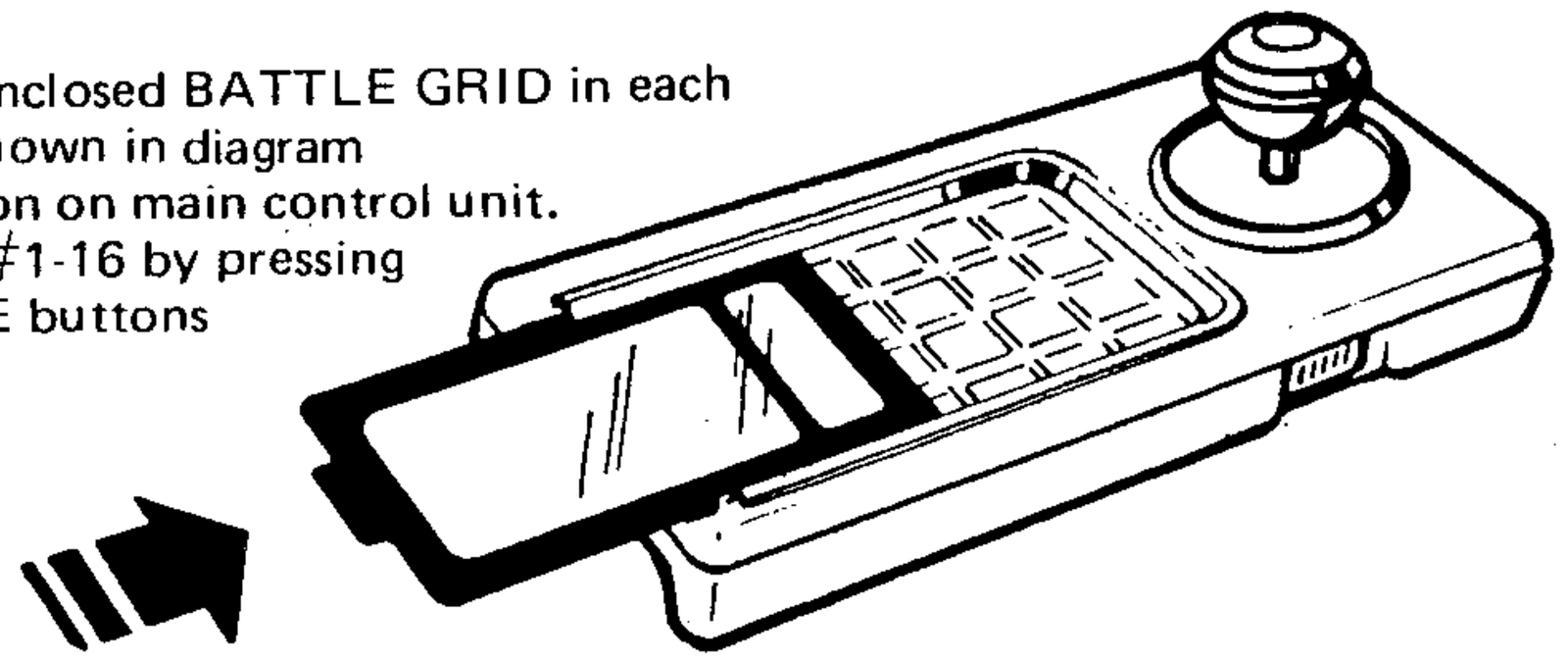
1) MAIN UNIT ANTENNA CABLE . . . . CONNECTED TO TV . . . CHECK!
2) POWER CORD . . . PLUGGED IN . . . . . CHECK!
3) TV SET . . .. PLUGGED IN . . . . . CHECK!
4) MAIN UNIT POWER SWITCH . . . . OFF . . . . CHECK!
5) SONIC INVADER CASSETTE . . . . INSERTED . . . . CHECK!

Good! Now you are prepared for battle.

Move MAIN UNIT POWER SWITCH TO . . . ON position.
SONIC INVADERS will appear in the demonstration mode. If not, adjust your TV channel until it does.

READY!

1) Insert one of the enclosed BATTLE GRID in each hand control, as shown in diagram
2) Press RESET button on main control unit.
3) Choose BATTLE #1-16 by pressing the SELECT/FIRE buttons on hand controls.



AIM!
Push hand control JOYSTICK left or right to control movement of BATTLE WAGON. Evade enemy bombs and line up enemy craft for annihilation!

FIRE!
Press SELECT/FIRE buttons on hand control to blow enemy craft to pieces.

CHOOSE YOUR TYPE OF BATTLE!
The successful commander is always the one who fights only in the manner he wants to. There are 16 possible way to fight this despicable enemy.
Choose one:

BATTLE #1 (single player)
You alone must defend the earth. But the SONIC INVADER is too confident. He does not realize your incredible military skill and is not alert.

BATTLE #2 (Two players)
You team up with a friend and complete for military honors. But never forget that the true enemy is the inhuman SONIC INVADER.

BATTLE #3 (Two players)
You team up with a friend and co-operate, not interested in individual honors, only in stopping the dreaded SONIC INVADER.

BATTLE #4 (Four players)
Two teams of two compete for military honors here, but the true enemy, the SONIC INVADER is after only one thing. The total destruction of all of you.

BATTLE #5 (Single player)
The crafty SONIC INVADER pulls one of his dirty tricks here, turning his fighters invisible periodically.

BATTLE #6 (Two players)
Two people compete for military honors but the real enemy, the dastardly SONIC INVADER, makes his fighters invisible at times.

BATTLE #7 (Two players)
Team up with a friend and co-operate, but be careful. The sneaky SONIC INVADER knows of your combined skill and tries to win by making his fighters invisible every once in a while.

BATTLE #8 (Four players)
While two teams of two compete against one another, the rotten SONIC INVADER tries to cheat, making his fighters pop in and out of sight.

BATTLE #9 (Single player)
Getting desperate now, the evil SONIC INVADER keeps all his fighters in sight, but uses his special supersonic squad which move much faster.

BATTLE #10 (2 players)
Team up with a friend for the competition, but keep your eye on the dirty SONIC INVADER. He will use his fastest visible ships here.

BATTLE #11 (2 players)
Team up with a friend and co-operate. You will need the skill of both to keep up with the fastest moving visible fighters the horrible SONIC INVADER can attack you with.

BATTLE #12 (Four players)
Two teams of two can compete here, but all must bear in mind that the crazed SONIC INVADER will use his very fastest visible fighters.

BATTLE #13 (Single player)
The dirty, rotten SONIC INVADER really starts playing unfairly here. Desperate to win he uses his fastest fighters and makes them pop in and out of sight.

BATTLE #14 (2 players)
Compete in a friendly way with someone else, but beware! The desperate SONIC INVADER will use fast and sometimes invisible fighters.

BATTLE #15 (2 players)
Team up with a friend and fight together. You'll need all your combined skill to defeat the unprincipled SONIC INVADER as he attacks with his very fastest ships, which pop in and out of sight, sneakily.

BATTLE #16 (4 players)
Two teams of two can compete but everyone must be aware of the danger. The mad SONIC INVADER will be attacking with his fastest fighters, which will often be invisible.

THE BODY COUNT!
You must fight 5 different types of SONIC INVADER craft. Each has a different score:

Level 6 . . . Command saucer	100 points
Level 5 . . . Red Masque fighters	10 points
Level 4 . . . Blue Masque fighters	20 points
Level 3 . . . Green Masque fighters	30 points
Level 2 . . . Yellow Masque fighters	40 points
Level 1 . . . Red Masque fighters	10 points

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